

# Measure for Measure!

## JSR-275 Public Review

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Our Goal

# **AVOIDING INTERFACE AND ARITHMETIC ERRORS**

# Emphasis

Most of today's technologies including the Java Language so far lack support for common non-trivial Arithmetic problems like **Unit Conversions**.

# Overview

- Present Situation
  - Historic IT Errors and Bugs
  - Cause of Conversion Errors
- Proposed Changes
  - Unit and Measure Support
  - Type Safety
- Case Studies
- Demo
- Q&A

# What do these disasters have in common?

- Patriot Missile

The cause was an inaccurate calculation of the time since boot due to a computer arithmetic error.

- Ariane 5 Explosion

The floating point number which a value was converted from had a value greater than what would be represented by a 16 bit signed integer.

# What do these disasters have in common?

- Mars Orbiter

Preliminary findings indicate that one team used English units (e.g. inches, feet and pounds) while the other used metric units for a key spacecraft operation.

- NASA lost a \$125 million Mars orbiter because a Lockheed Martin engineering team used **English** units of measurement while the agency's team used the more conventional **Metric** (SI) system for a key spacecraft operation
- This also underlines the added risk when 3<sup>rd</sup> party contractors are involved or projects are developed **Offshore**

# Unit Tests wouldn't find these...

- All previous example illustrate three categories of errors difficult to find through Unit Testing:
  - Interface Errors (e.g. millisecond/second, radian/degree, meters/feet).
  - Arithmetic Errors (e.g. overflow).
  - Conversion Errors.

# Causes of Conversion Errors

- Ambiguity on the unit

- Gallon Dry / Gallon Liquid
- Gallon US / Gallon UK
- Day Sidereal / Day Calendar
- ...

- Wrong conversion factors:

```
static final double PIXEL_TO_INCH = 1 / 72;  
double pixels = inches * PIXEL_TO_INCH
```

# Present Situation

- Java does not have strongly typed primitive types (like e.g. Ada language).
- For performance reasons most developer prefer primitive types over objects in their interface.
- Primitives type arguments often lead to name clashes (methods with the same signature)

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## Base Classes

Namespace: javax.measure.\*

Core parts of the API are one interface and an abstract base class

Measurable<Q extends Quantity> (interface)

Measure<V, Q extends Quantity> (abstract class)

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## Packages

- **Unit**  
holds the SI, NonSI and UCUM units
- **Quantity**  
holds dimensions like mass or length)
- **Converter**  
holds Unit Converters
- **Format**  
holds common formatters including UCUM)

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## Measurable (1)

Let's take the following example

```
abstract class Person
{
    void setWeight(double weight) ;
}
```

Should the weight be in Pound, Stone, Kilogram, or what else ???

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## Measurable (2)

Using Measurable there is no room for error

```
abstract class Person
{
    void setWeight(Measurable<Mass> weight);
}
```

Not only the interface is cleaner (the weight must be a generic **mass** type), but also there is no confusion on the measurement unit

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## Measurable (3)

So while either of these calls are legitimate:

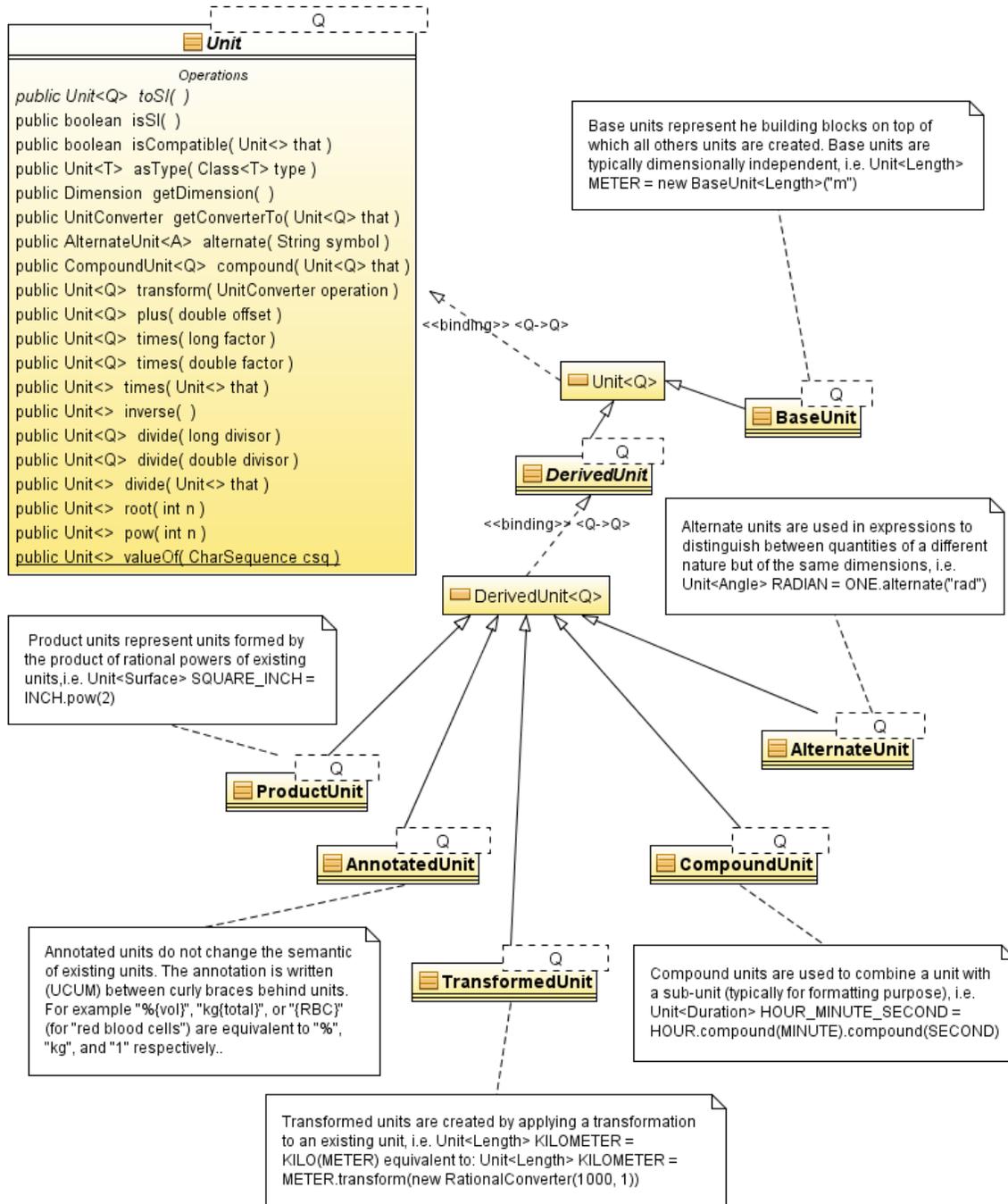
```
double weightInKg = weight.doubleValue(KILOGRAM) ;  
double weightInLb = weight.doubleValue(POUND) ;
```

This one isn't:

```
double weightInLiter = weight.doubleValue(LITER) ;  
// Compile Error
```

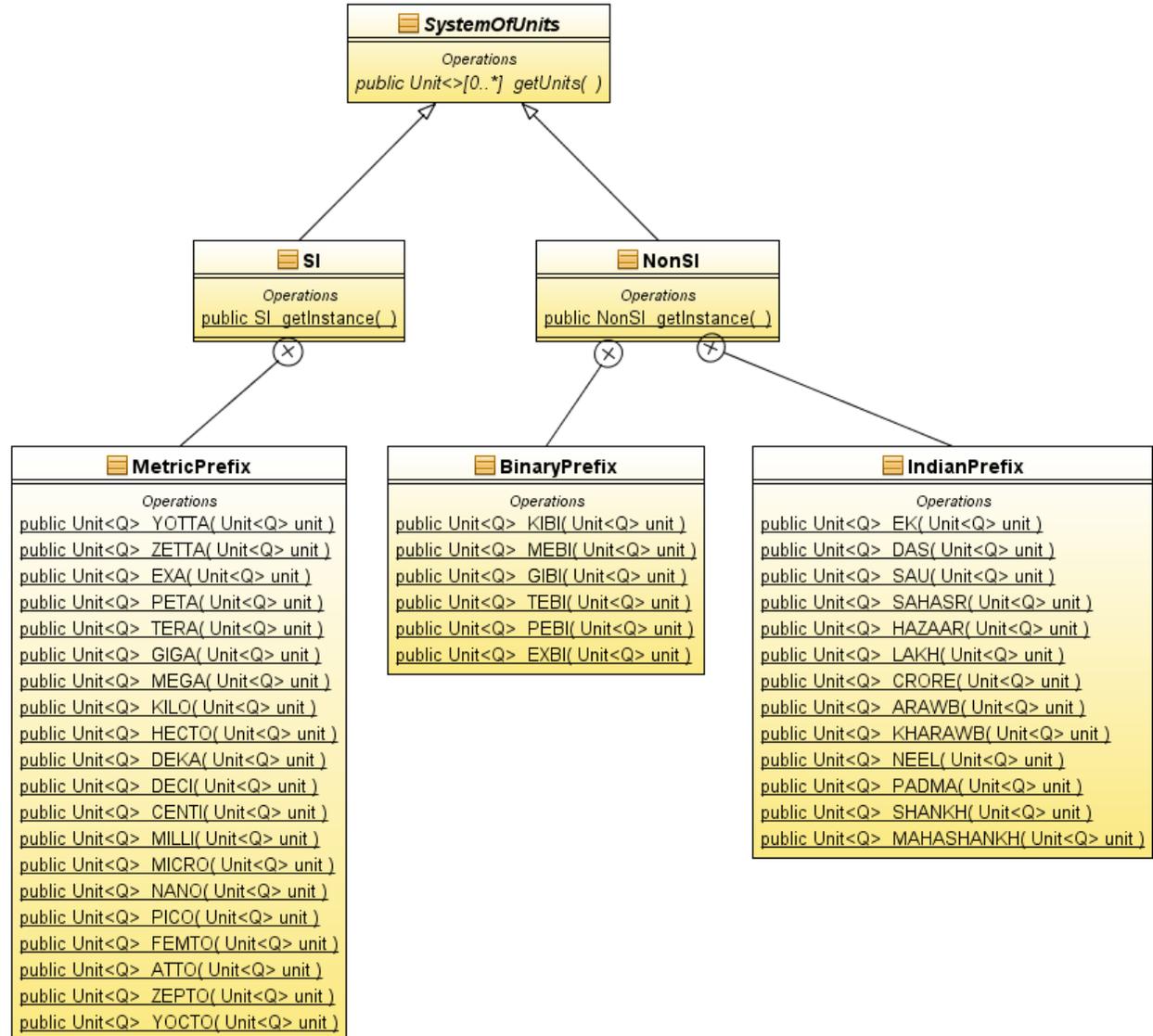
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## Units



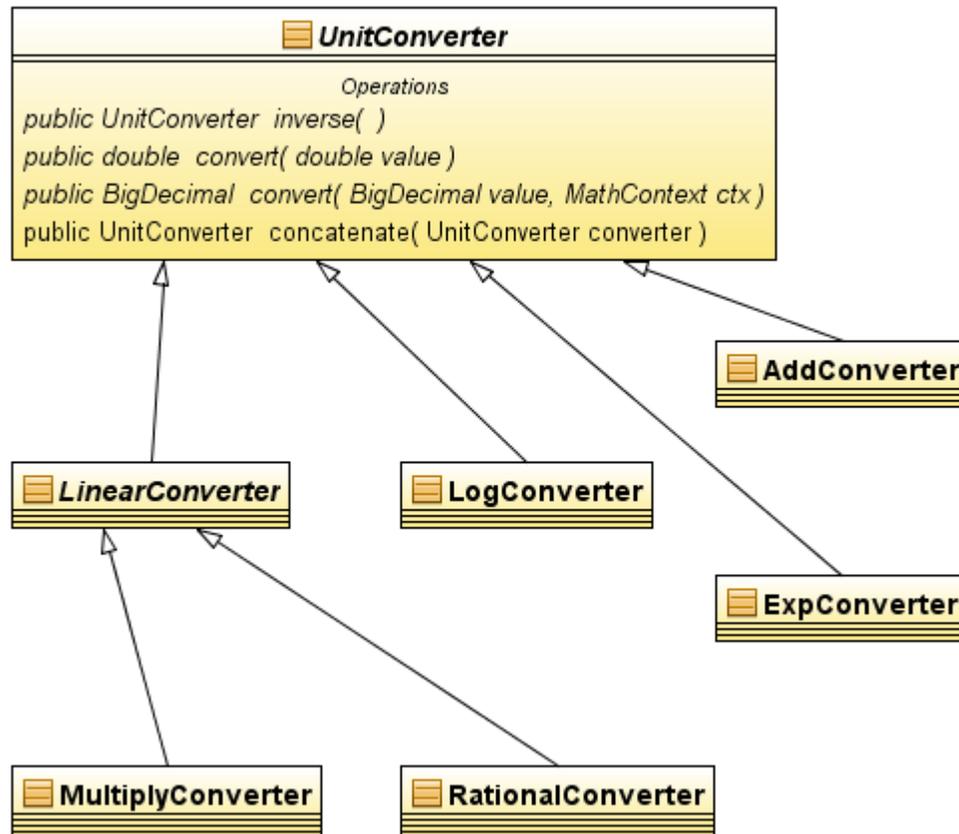
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## Systems of Units



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## Unit Converters



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## Unit Operations

*Result with same dimension*

*Binary operations:*

- **plus** (double) or (long)
- **times** (double) or (long)
- **divide** (double) or (long)
- **compound** (Unit)

*Result with different dimension*

*Binary operations:*

- **root** (int)
- **power** (int)
- **times** (Unit)
- **divide** (Unit)

*Unary operations:*

- **inverse()**

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## Measure or Measurable

Answer:

**Measurable** is an interface allowing all kinds of implementations.

It is matching equivalent to e.g. **java.lang.Number** and provides similarly named methods for conversion to primitive types such as `intValue(Unit)` or `doubleValue(Unit)`.

**Measure** is the combination of a numeric value and a unit. **Measurable** is more flexible, but if you need to retrieve the original numeric value stated in its original unit and precision (no conversion), then **Measure** or subclasses are your choice.

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## Kenai.com

As the first official JSR our EG decided to migrate to **Kenai.com**, Sun's Developer Cloud for Java, JavaFX, MySQL, Glassfish and other Open Source Activities

## Project Kenai

<http://www.kenai.com>

Search for JSR-275

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## References

- GeoAPI
- Thales Group
- Orbitz/Ebookers.com
- IEM (Emergency Management)
- UCUM
- OpenEHR
- Project Noodles

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## Languages and Platforms

- Java
- Groovy/Grails
- Scala
- Android
- plus any other JVM-based language

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## Search Results

- Google: 270.000
  - Once you enter at least “JSR-2”
  - That is 3<sup>rd</sup> largest for any single JSR (only 168 and 256 have more)
- Bing: 694.000
- Yahoo: 412.000

Let's have a look at some...

**DEMOS**

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## Case Study: Monetary System

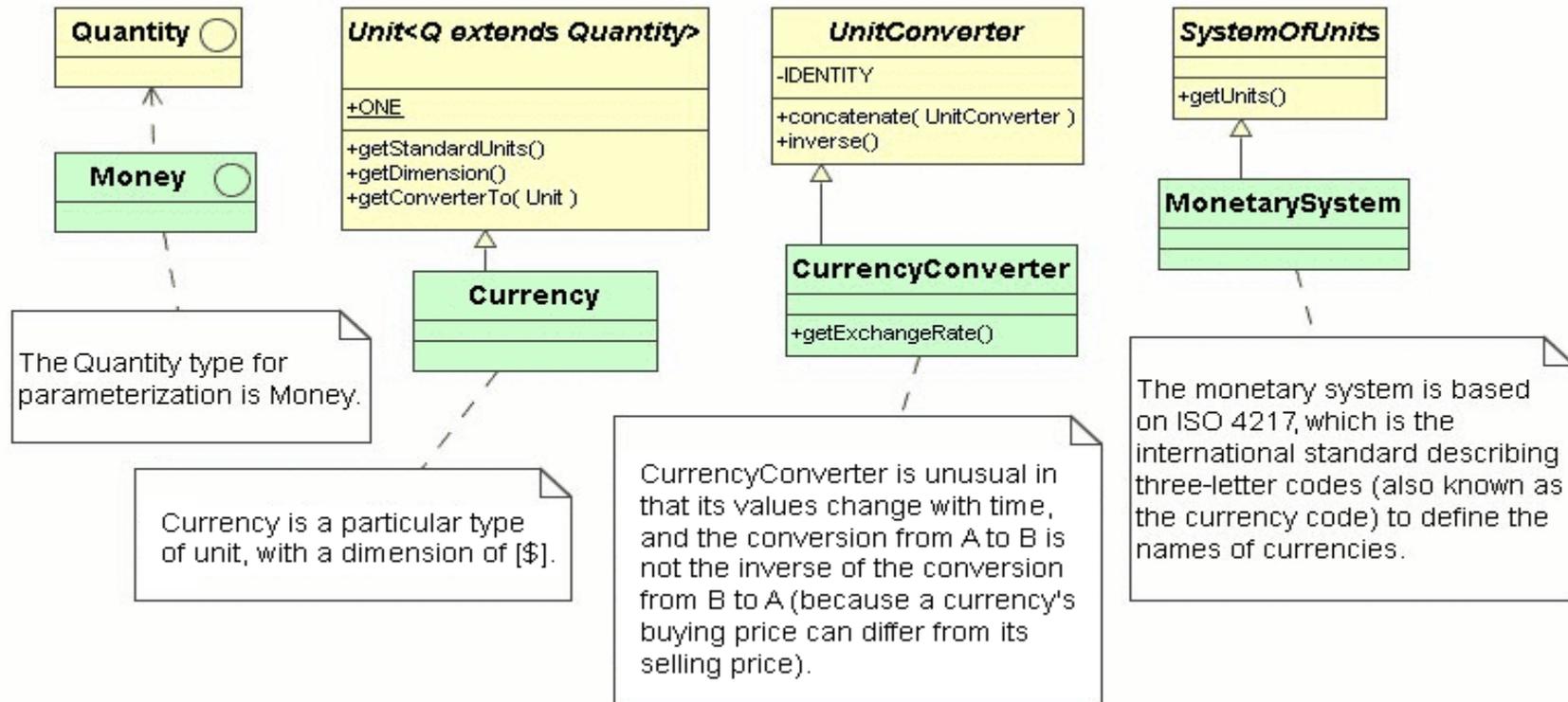
Monetary systems are not subject to JSR-275, but this illustrates, how easily the framework can be extended to non physical or scientific quantities.

Such extension can be valuable by leveraging the framework's capabilities (formatting, **conversion**,...)

and applying its usefulness beyond what **java.util.Currency** now provides

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## Currency Conversion Classes



Let's have a look at some...

**DEMOS**

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## Money Demo(1)

We'll extend MoneyDemo to show fuel costs in Indian Rupees.  
First by adding a new currency to **MonetarySystem**.

```
// Use currency not defined as constant (Indian Rupee).  
public static final DerivedUnit<Money> INR = monetary(  
    new Currency („INR")  
);
```

Then add this line to **MoneyDemo**.  
(also change static import to `MonetarySystem.*` ; )

```
UnitFormat.getInstance().label(INR, „Rp");
```

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## Money Demo(2)

Next set the Exchange Rate for Rupees

```
((Currency) INR).setExchangeRate(0.022); // 1.0Rp = ~0.022 $
```

Note, the explicit cast is required here, because `getUnits()` in **SystemOfUnits** currently requires a neutral `<?>` generic collection type.

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## Money Demo(3)

Then we add the following line to the “Display cost.” section of **MoneyDemo**

```
System.out.println("Trip cost = " + tripCost + " (" +  
tripCost.to(INR) + ")");
```

Resulting in this additional output:

```
Trip cost = 87.50 $ (3977.26 Rp)
```

Let's talk

**Q & A**